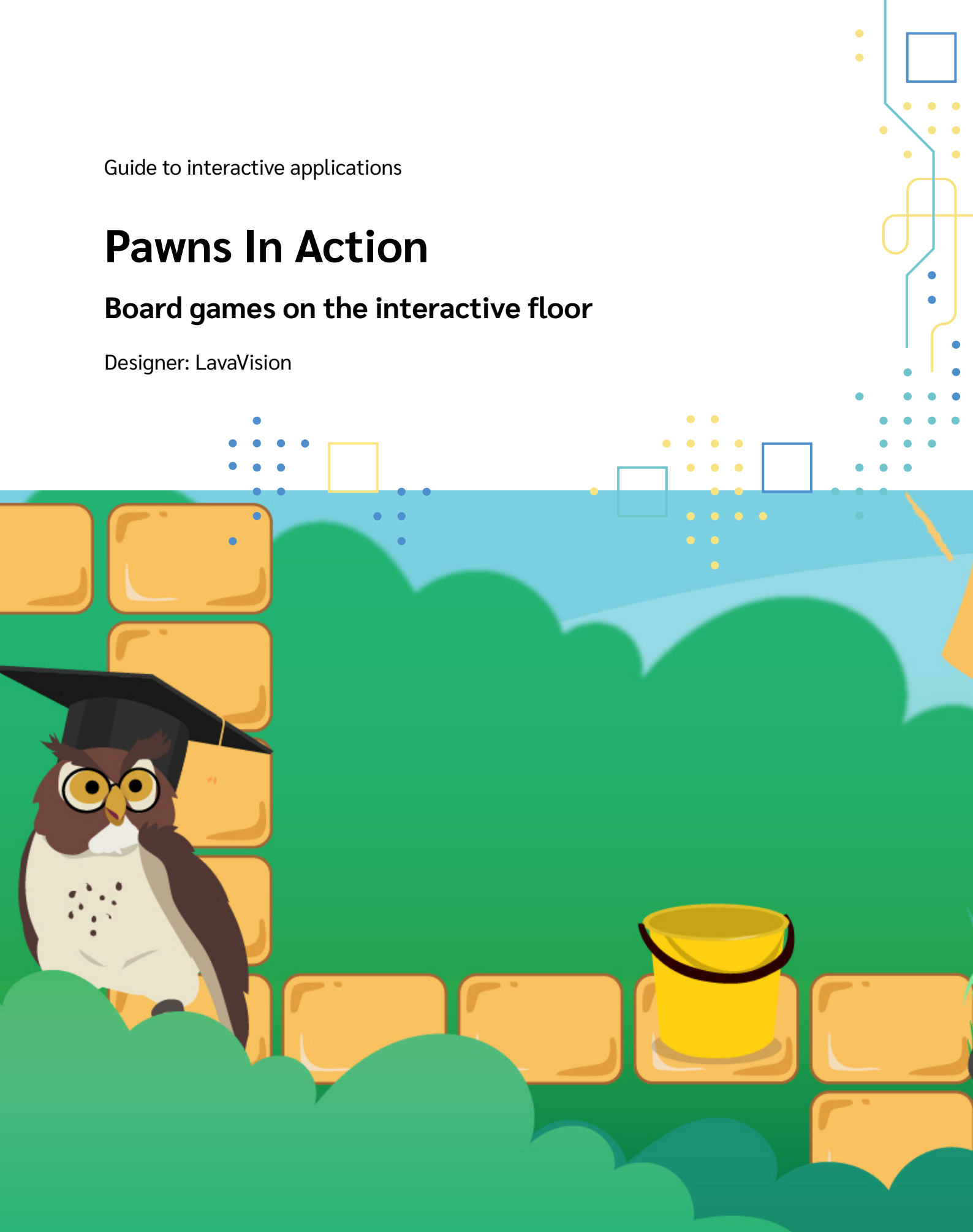


Guide to interactive applications

Pawns In Action

Board games on the interactive floor

Designer: LavaVision



Pawns in action are Motioncube applications designed for interactive floors. The applications are controlled by **interactive pens**.

Number of applications in the package: 4

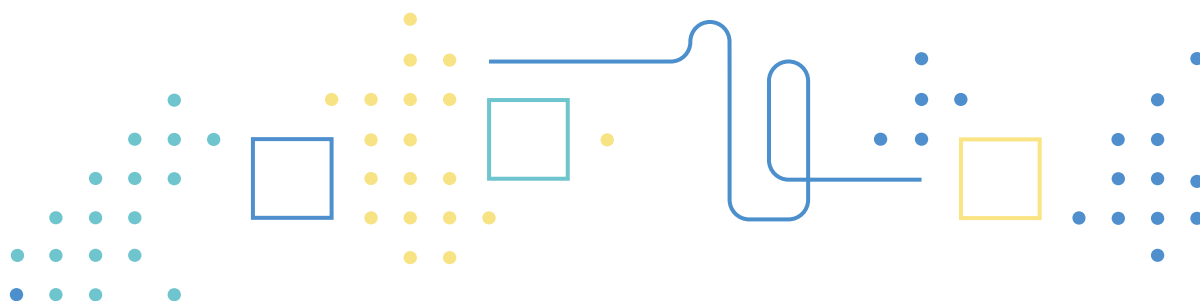
Application control method: interactive pens

Design, graphics, software: LavaVision

Package release date: 2016-06-01

Update package: 2020-01-08

Motioncube is an interactive software that combines motion and fun in the innovative technology of the interactive floor. Motioncube applications are designed for entertainment, education, revalidation, rehabilitation. Dozens of games controlled by motion, touch, interactive pens, robots, as well as for PCs and interactive boards. Along with example lesson or activity plans. Quick and easy selection of games collections with delivery straight to the interactive device. Create the interactive space tailored to your needs with Motioncube.



LavaVision

Krakow, 31-866

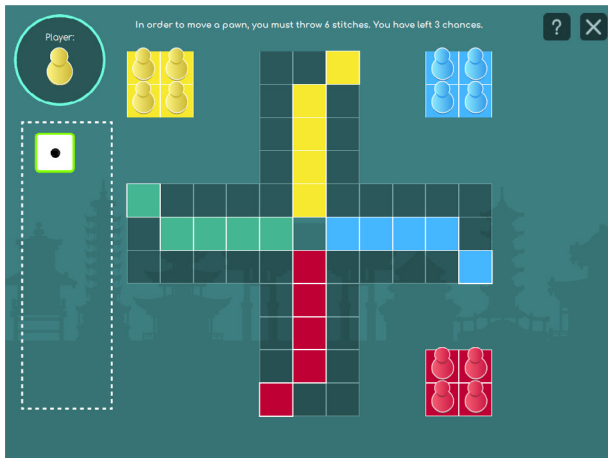
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contact@motioncube.io

www.motioncube.io

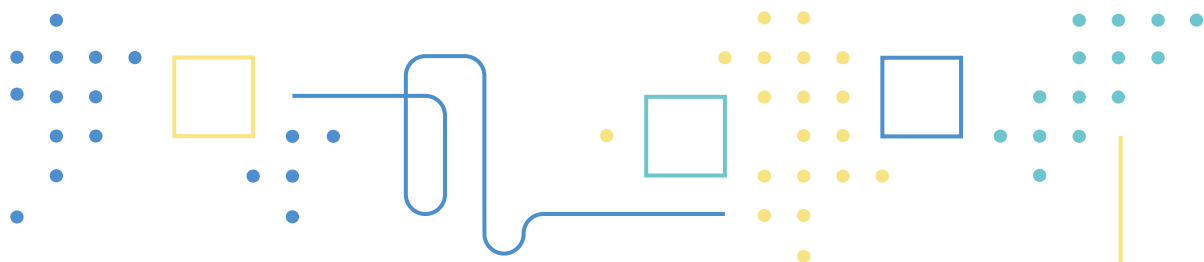
Play interactive board games!

Pawns In Action is a collection of four great board games. You can find there well known games and completely new concepts. Lots of challenges and fun are waiting for you. During games you may shine with knowledge, prove your sport skills or plan your strategies to win. Board games are designed for 2, 3 or 4 players. Draw a number on the virtual dice and move your pawn. It's your turn!



Who is it for?

Pawns In Action board games can complement everyday educational activities for children in kindergarten, early school age, as well as corrective and compensatory and revalidation classes. They can also be a great alternative to traditional board games, making the time spent by children of all ages more attractive in educational institutions, community centers and at home. The applications are dedicated to every board game fun. They are suitable for preschool, school children and adults.

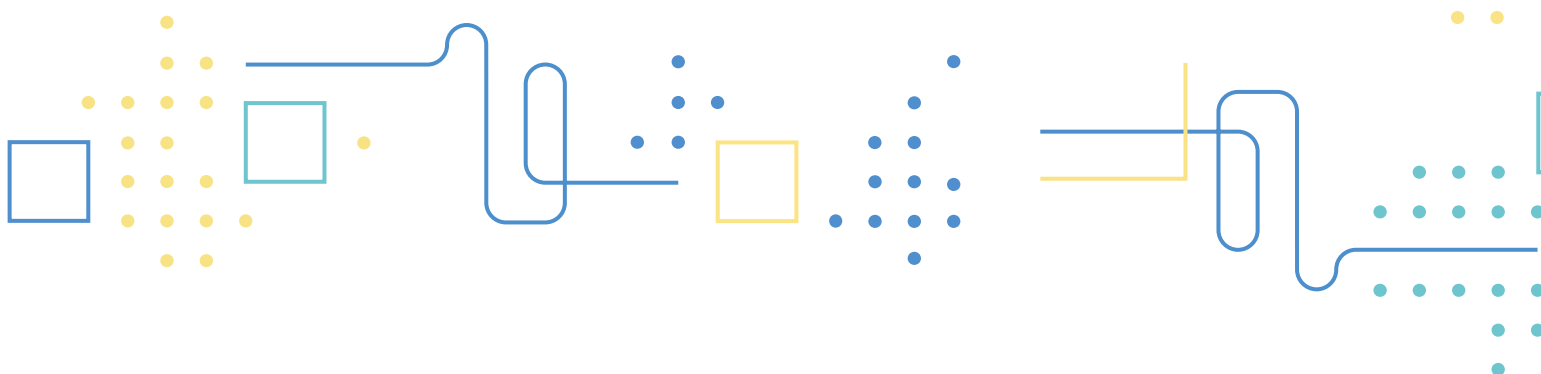


What are the objectives of these activities?

Board games are designed to support the child's activity increasing the level of sensory integration and the ability to use the developing cognitive processes, as well as developing the skills of strategic and logical thinking, understanding the rules. In addition, playing board games increases the ability to create relationships, cooperation or competition.

Among the proposed games, we have games that stimulate movement, test and at the same time enrich you with knowledge, encourage you to count, and motivate you to think about the tactics of the game.

The authors of Pawns In Action tried to respond to the physical development needs of children in preschool and early school age, focusing primarily on supporting motor and sensory skills during organized and safe games.



What is inside?

Pawns In Action is a collection of four interactive board games. Two of them are classic versions of the well-known and popular board games: Ludo and Mushrooming. Two other are new concepts, based on the mechanisms of quiz games, and additionally activating players to various exercise activities.

Child development support

The applications included in the package have been developed in cooperation with teachers and psychologists. Interactive games and exercises can perfectly enrich group class scenarios as well as individual exercises.

Playing in „Pawns In Action” board games support:

- strategic and logical thinking;
- problem solving skills;
- gaining the knowledge about the world;
- motor skills, agility and dexterity;
- ability to create relationships, cooperation or competition;
- understanding emotions and ability to control them and express in a way allowing cooperation in a group;
- understanding the rules and respecting them;
- arranging safe games and activities.

Fun with the Pawns In Action on the Motioncube interactive floor

You can run the Pawns In Action games on the interactive floor with Motioncube Player available on www.motioncube.io

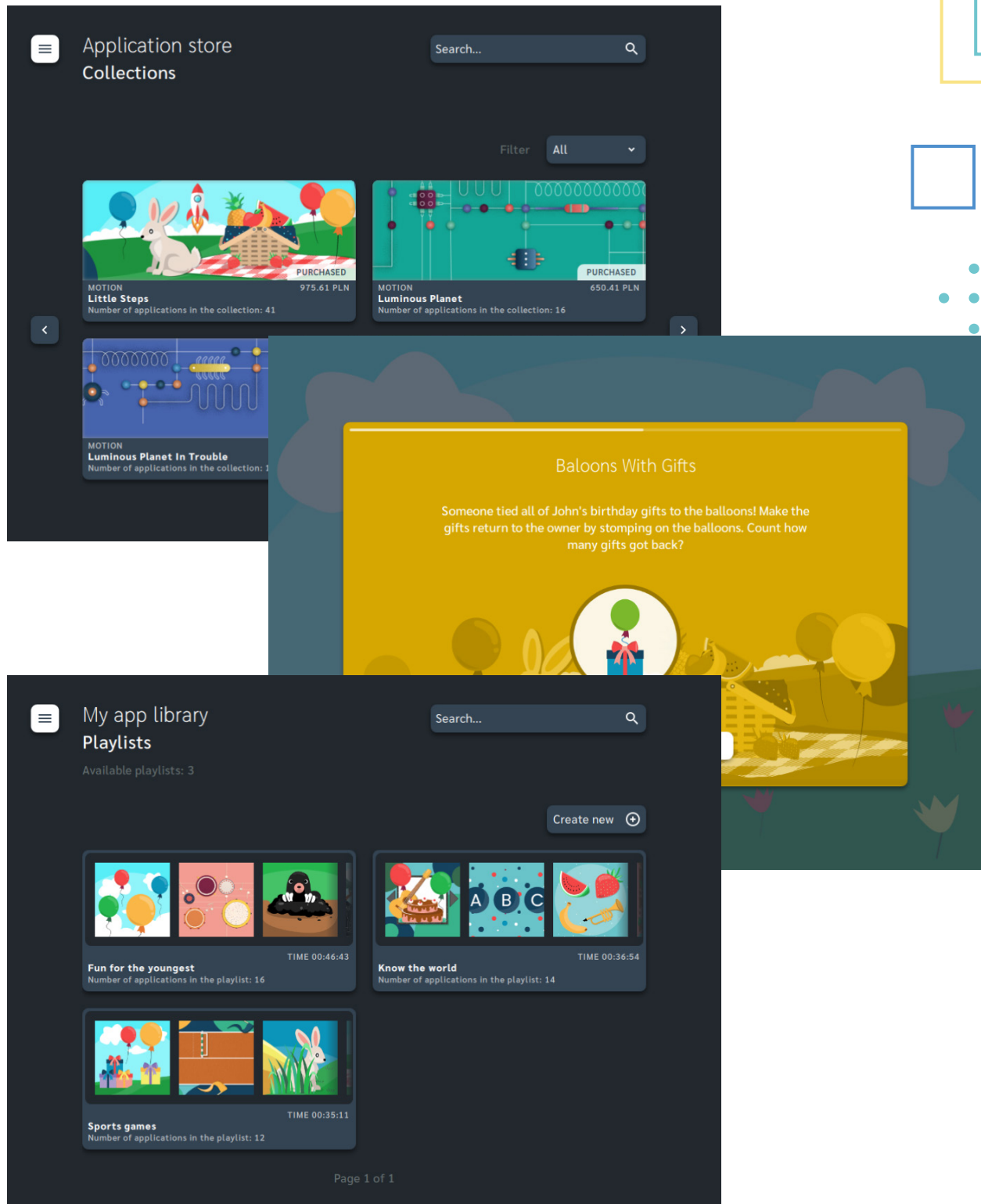


See video



Motioncube Player

With Motioncube Player, you can easily manage your App Library, update your app collections, run playlists, and access a wide offer of educational interactive games.



Why to choose Pawns In Action?

- 4 board games in large format!
- An excellent base of interactive board games for children to be used in various forms of activities, including revalidation;
- They are classic and new board games exclusive to this pack;
- Ergonomic interfaces of the games makes using them intuitive and simple;
- Nice illustrated;
- Tested by children and teachers.



Choose the board game!
Let's play together on the interactive floor!

The Pawns In Action include four games

1. King of Owls



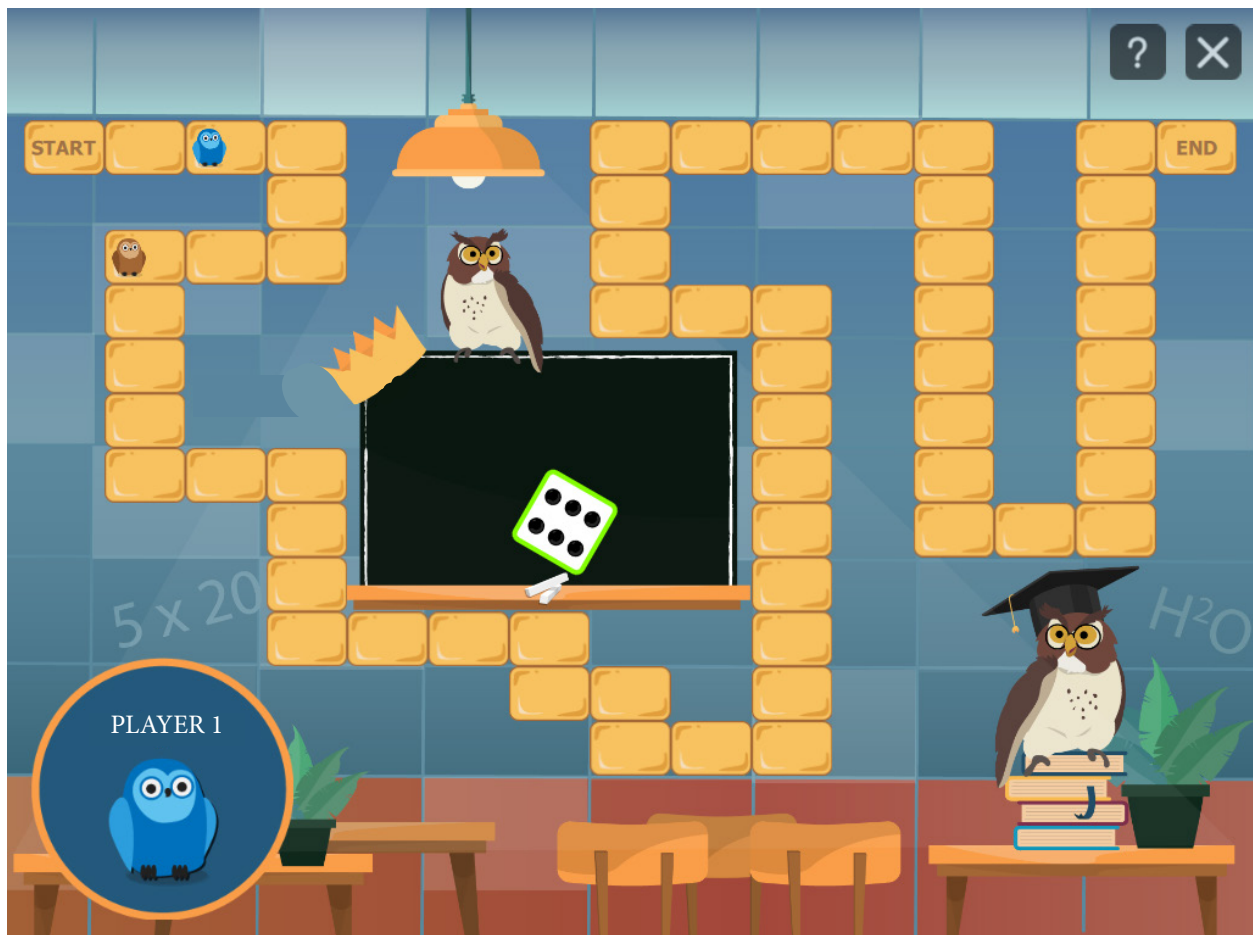
Players: 2-3

Age: 7-9

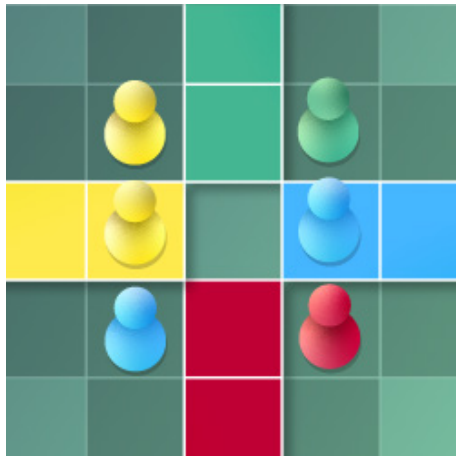
Time < 20 min

Number of questions: 133

The world hides so many secrets! Check what you know about it. Answer the questions and be the first at the finish line! The players take turns rolling the dice and answering questions from various topics. Make no mistake not to wait one turn. Play and learn many interesting facts from the world!



2. Ludo



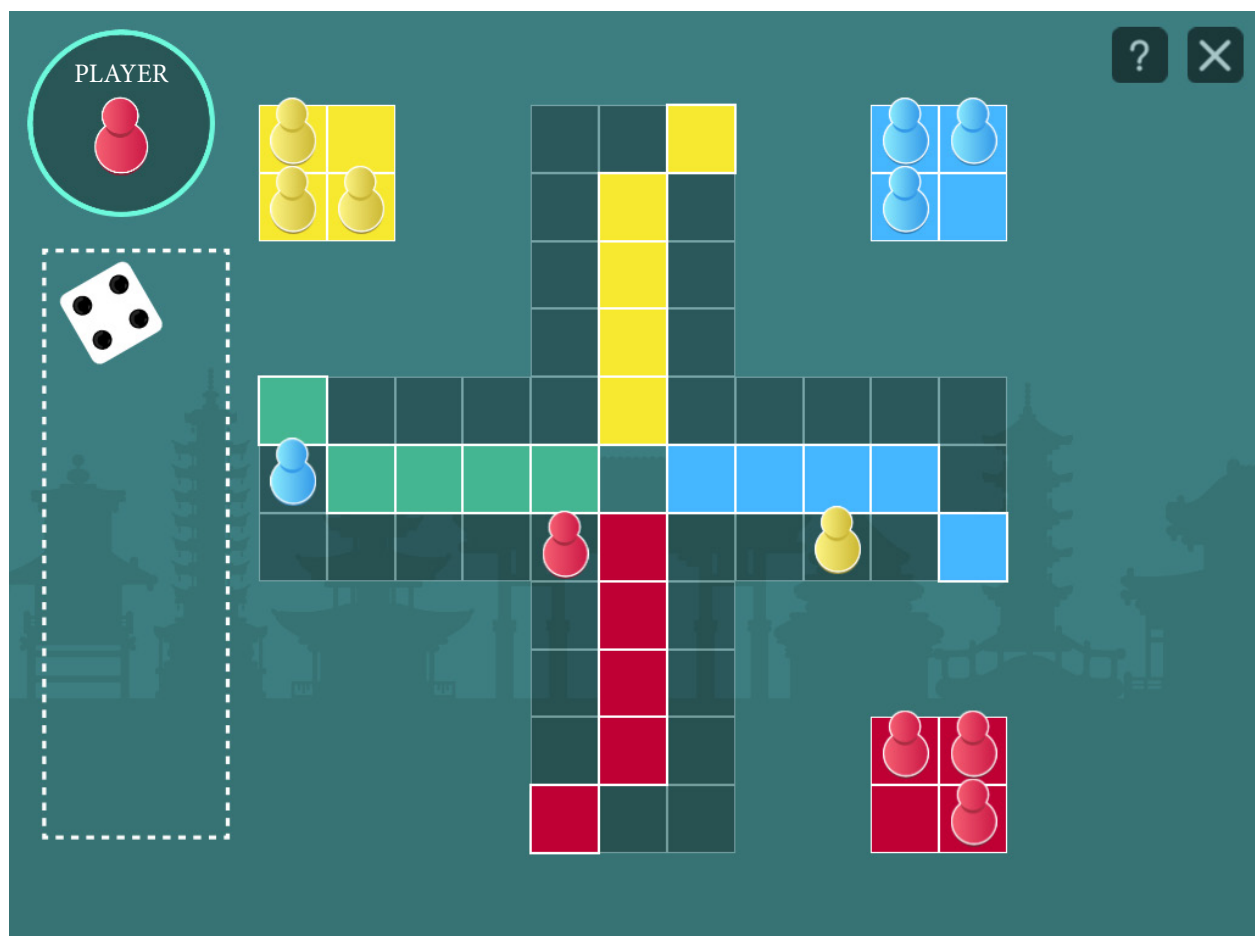
Players: 2-4

Age: 5+

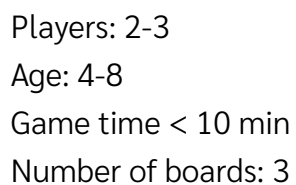
Game time > 20 min

Number of boards: 1

Time for a longer board game! Get all your four pieces to the house! The players take turns rolling the dice. Throwing six stitches allows you to set one of the four pawns to the beginning of the route. When you stand on a field occupied by another player, you send the player's pawn to the cubby. Observe the situation on the board to plan your move well.



A decorative graphic at the bottom of the slide featuring blue and yellow geometric shapes (squares, circles, lines) and a blue wavy line.



The screenshot shows a game interface for 'Mushroom Hunt'. At the top, there are two rows of icons: a red bucket, a brown mushroom, a red mushroom with white spots, and a yellow bucket, followed by a brown mushroom, a red mushroom with white spots, and a yellow bucket. Below these are the numbers 1 and 0, and 3 and 1 respectively. The game board is a grid of brown tiles. The top row has a 'START' button on the left and an 'END' button on the right. The board is populated with various mushrooms (brown, red with white spots, and yellow) and trees. A red bucket is at the start, and a yellow bucket is at the end. A player icon is shown in the bottom left.

4. Olympic Champion



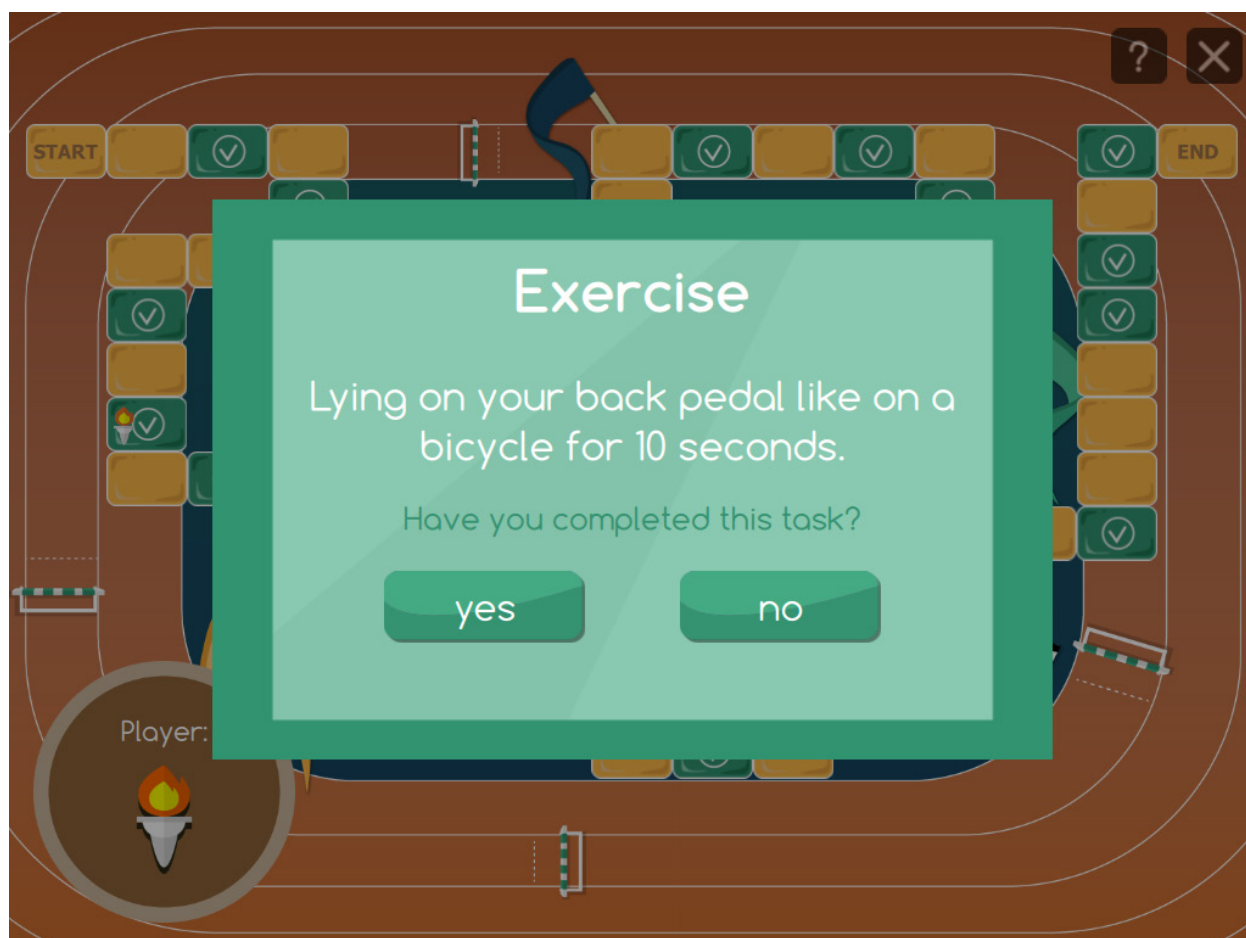
Players: 2-3

Age: 4+

Time < 20 min

Number of tasks: 36

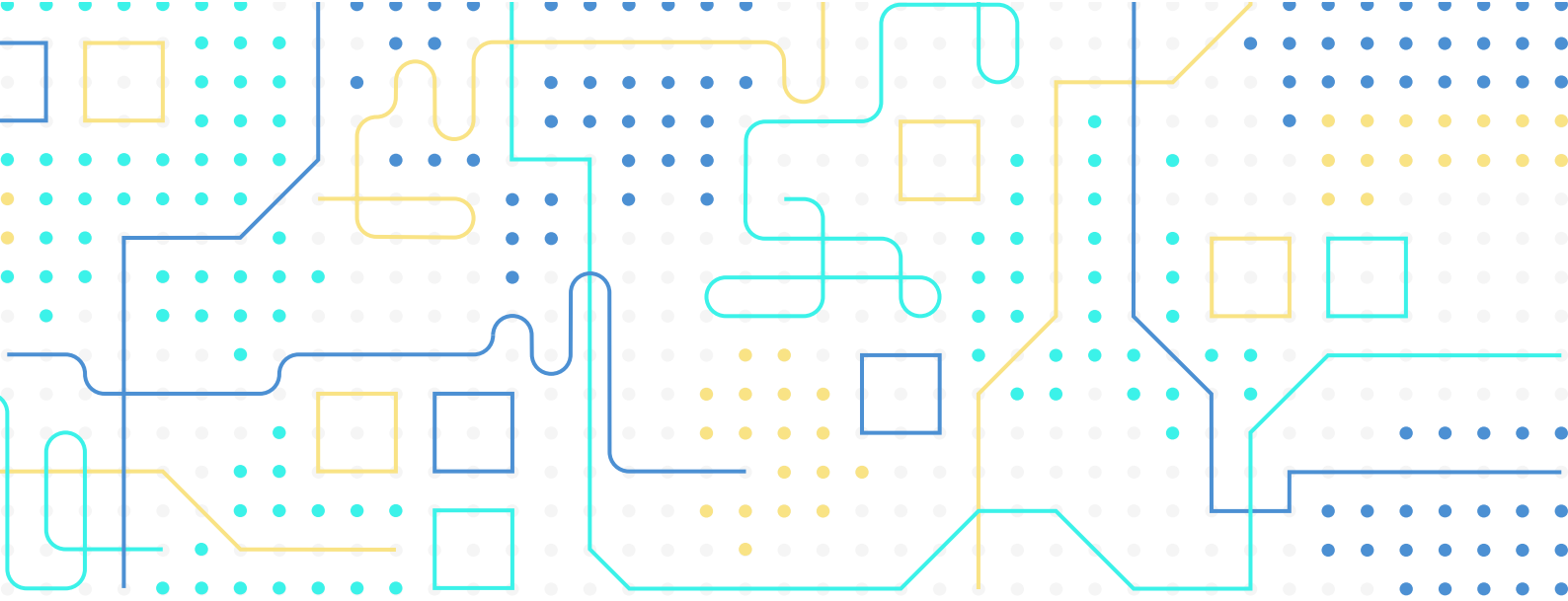
Do you like sports challenges? Practice like in a real sports Olympics! The players take turns rolling the dice. The number of stitches on the dice rolled determines the number of steps the player takes. If you hit the green field, you'll get a task to do. Practice and be the first on the finish line! A game for children in preschool, early school, school age, youth and adults. For two or three players.





Choose the board game!
Let's play together on the interactive floor!





Check more on
www.store.motioncube.io

